



# RULES 2018

1. Seven rounds should be played in the tournament and sessions should last at least 20 minutes.
2. Minimum tournament size is 8 players.
3. Games are concluded by checkmate, opponent's resignation or agreed draw. If the game is not finished by the end of the session, the points remaining on the board should be counted on the following basis **QUEEN = 9 points, ROOK = 5 points, BISHOP = 3 points, KNIGHT = 3 points, PAWN = 1 point**. A player with an advantage of 3 or more points is adjudged the winner, otherwise the game is drawn. Stalemate is also counted as a draw, as is not enough pieces to mate with (for example, King and Knight v King; King and Bishop v King; King and 2 Knights v King).
4. Scoring in tournaments is 3 points for a win, 2 points for a draw, 1 point for a loss and 0 for an unauthorised absence.  
If there is an odd number of players in the tournament, 3 full points are given to the player with no opponent. This is known as a bye. A player should not have more than one bye in the tournament. If a bye has to be given, it should be given to the lowest scoring player in the tournament if possible.
5. Pairings are to be done on a simplified SWISS SYSTEM. Before the first round players are roughly listed in order of strength and the No.1 player plays No.16 (in a 30 player tournament), No.2 plays No.17 and so on. In a smaller tournament, say of 20 players, No. 1 plays No.11 and No. 2 plays No.12.
6. In the second round: players with equal points should play each other. Throughout the next 5 rounds, this principle should be observed as far as possible. Players can only encounter each other once in a tournament. As far as possible, colours should be alternated, i.e. if a player has white one round, he/she should have black the next. However, pairing players on equal scores takes precedence over alternating colours.

*All players will receive Certificates*

**3 points BADGE**

**6 points 1st Gold Spot**

**9 points 2nd Gold Spot**

**11 points MASCOT**

**12 points 3rd Gold Spot**

**15 points 4th gold spot plus Chess BOOK**

**17 points QUALIFIES FOR Megafinal**

**18 points 5th Gold Spot**

**21 points 6th Gold Spot**

The overall tournament winner will receive a trophy

***Those who did not get 11 points will win a mascot at the end of the competition***

**If you have run more than one tournament in your school and have more than one champion, you will need to send £6 for each additional trophy.**



7. PRIZES (won as score is reached or passed)
8. Qualifying rules for Megafinal: Any player scoring 17 points or more will qualify for the Area Megafinal. Besides this, the leading scorers at U7, U8, U9, U10 and U11, both boys and girls, also qualify, as long as they have played at least 5 out of the 7 rounds and providing that the place in the section has not already been taken by a player scoring 17 or more points. If there is a tie for a place, the tied players all qualify.
  - Players aged U12 - U18 will automatically qualify for the Megafinal.
  - Ages are calculated as at midnight on 31/08/17. There will be an entry fee per player to the Gigafinals and Terafinals.
9. Disputes during the event are to be settled by the teacher/parent in charge, but any queries can be referred to the Tournament Organiser, Sarah Hegarty; [sarah@ukchess.co.uk](mailto:sarah@ukchess.co.uk)
10. The Mega final can be entered online in March - players are advised to enter their nearest Megafinal but can enter and win prizes at any Megafinal.
11. Visit our website: [www.delanceyukschoolschesschallenge.com](http://www.delanceyukschoolschesschallenge.com) for results and more information.

Tentative dates:

Megafinal: March - June 2018

Gigafinal: July 2018

Terafinal: September 2018

**If you have any questions in the first instance could you visit the Discussion Forum on our website [www.delanceyukschoolschesschallenge.com](http://www.delanceyukschoolschesschallenge.com). By asking the question on the Discussion Forum, not only will we promptly reply but it may clarify the same point for others.**

